## 5.14 LEXIQUE ROAD BOOK FIA

Seuls les symboles suivants doivent être utilisés. Les symboles nouveaux ou supplémentaires doivent être approuvés par la FIA.

## 5.14 FIA ROAD BOOK LEXICON

Only the following symbols must be used. New or additional symbols must be approved by the FIA.

|                   | TRACKS                                      |               | WAYPOINTS                             |                       | ON TRACK                    |               | SYMBOLS                          |  |
|-------------------|---|---------------|---------------------------------------|-----------------------|-----------------------------|---------------|----------------------------------|--|
|                   | Tarmac road                                 | M             | Masked WP                             | ~                     | Bump                        | H             | Fence                            |  |
| $\longrightarrow$ | Track<br>Piste                              | C             | Control WP                            | $\sim$                | Dip hole                    | ****          | Barbed fence                     |  |
| >                 | Off track (HP)                              | S             | Security WP                           | Ŧ                     | Compression                 |               | Rail road                        |  |
| >                 | Low visible track /<br>traces               |               | Navigation WP                         | $\mathbf{\mathbf{Y}}$ | Ditch                       | $\otimes$     | Hole                             |  |
| Р                 | Track<br>Piste                              | P             | Precise WP                            | SUMMIT                | Summit                      | E             | Collapse, ditch,<br>ravine, etc. |  |
| PP                | Principal track/<br>piste                   | V             | Visible WP                            | )Î(                   | Above bridge                | şşş           | Ruts                             |  |
| RO                | Road  | E             | Eclipse WP                            | ٦<br>۴                | Under bridge                | 5             | Twisty / sinuous                 |  |
| P//               | Parallel track/piste                        | 1             | Waypoint number                       | <b>₹</b>              | Step up                     | M             | Bumpy / broken                   |  |
| HP                | Off track<br>Sight driving!                 | C             | ONTROLS                               | <b>∱</b>              | Step down                   | M             | Bumpy                            |  |
| ₩P                | Off track forbidden                         | 🗩 DSS         | Start Selective<br>Section            | $\sim$                | Up hill<br>Down hill        |               | Lateral inclination              |  |
| FPP               | Follow principal<br>track/piste             | 🚳 ASS         | Arrival Selective<br>Section          | ~                     | Cut danger                  |               | Post                             |  |
| FR0               | Follow road                                 | <b>CP</b>     | Check point                           |                       | Right or Left<br>over crest | †             | Electric pole                    |  |
| SA                | Sandy                                       | ON FN         | Start/Finish<br>Neutralisation        | <b>≡ 1 ≡</b>          | Fence gate                  | 1111          | Electric line                    |  |
| GV                | Gravel                                      |               | Start neutralisation with speed limit | <b>≣</b> ∔≢           | Fence with<br>cattle gate   | ₩<br>A        | High voltage tower               |  |
| SAFETY            |   | OTFT          | Start/Finish<br>Transfer              | -1-                   | Wall gate                   | Ť             | Antenna                          |  |
|                   | Danger<br>Level 1                           | Т             | Start transfer with speed limit       |                       | Wading / water<br>cross     |               | Well                             |  |
|                   | Danger<br>Level 2                           | T:25          | Neut./transfer max.<br>time allowed   | ţ,                    | Concrete pass               | â 🕶 P         | Tanks                            |  |
| !!!               | Danger<br>Level 3                           |               | Waiting for restart                   |                       | CAPS                        |               | Barrels                          |  |
|                   | Global danger in the note                   |               | Stop for restart                      | CAP                   | Exit cap                    |               | Notable elements                 |  |
| DZ (40)           | Start<br>Speed limit                        | M/Q/<br>T3/T4 | Fuel zone with authorized cat.        | CAP                   | Average cap                 | <b>9</b> ()   | Tires                            |  |
| FZ 40             | Finish<br>Speed limit                       | ٢             | Time control                          | CAP                   | Calculated cap<br>(only HP) | $\Box \Box O$ | Sign posts                       |  |
| STOP              | Stop  | $\bigcirc$    | Assistance<br>Service                 | OBLIC                 | Cap that turns              | Ø 🖏           | Restricted/protec-<br>ted area   |  |
| Δ                 | Important                                   |               | Tyre marking zone                     |                       |                             |               | Buildings / houses               |  |
| <u>25,25</u>      | Red line under km =<br>danger 2 in the note |               | End zone                              |                       |                             | â 🌲           | Church / mosque                  |  |

## ANNEXE III - DOCUMENTS STANDARD APPENDIX III - STANDARD DOCUMENTS

| SYMBOLS                    |                               | SYMBOLS      |                           | ABBREVIATIONS |                   | ABBREVIATIONS          |                                  |
|----------------------------|-------------------------------|--------------|---------------------------|---------------|-------------------|------------------------|----------------------------------|
| ۵ſĿ                        | Ruine / abandoned             |              | Small wadi                | VG            | Vegetation        | EFF                    | Collapsed                        |
| 5                          | Fort / castle                 | ~~~~         | Large wadi                | L/R           | Left and Right    | ORN                    | Ruts                             |
| †††<br>†††<br>†††<br>†††   | Cemetery                      |              | Sandy wadi                | R/L           | Right and Left    | BAD                    | Bad                              |
| V                          | Village                       |              | River (water)             | onL           | On left           | RP                     | Rejoin                           |
| BIVOUAC                    | Bivouac                       | $\bigcirc$   | Lake / puddle             | onR           | On right          | BTW                    | Between                          |
| 9                          | Tunnel                        |              | Plain / chott             | kpL           | Keep to the left  | MODIF                  | Modification from<br>Opening Car |
|                            | Pipeline                      | ┢            | Towards / direction       | kpR           | Keep to the right | NEW NOTE               | New note from<br>Opening Car     |
|                            | Wall                          | Â            | Road works                | kpS           | Keep straight     | BIG<br>SMALL<br>FOLLOW | Written as text<br>(English)     |
| CAMP                       | Native / local<br>camp        | <b>&gt;</b>  | Reset / recal trip        | -V            | Less visible*     |                        |                                  |
| <b>9595</b> D              | Petrol station & type of fuel | 300m         | Distance                  | ±ν            | More/less visible |                        |                                  |
| 2                          | Monument                      | DUNES / SAND |                           | ALT           | Alternance        |                        |                                  |
|                            | Animals individual            | Ŵ            | Sandy plain               | /             | During            |                        |                                  |
| A                          | Animals                       |              | Big bowl<br>"cuvette"     | IN            | In / into         |                        |                                  |
| Å                          | Cairn                         | Å            | Sand spit                 | ET            | And / next        |                        |                                  |
| $\bigcirc \bigcirc \frown$ | Rocks                         |              | Dune                      | Α             | At                |                        |                                  |
|                            | Mountain                      |              | Broken dune               | CX            | Stone / stony     |                        |                                  |
| 🗢 🖗                        | Tree                          |              | Dunes                     | <b>E3</b>     | Narrow*           |                        |                                  |
| * 🐐                        | Palm tree                     | DN           | Dune                      | QT            | Quit / leave*     |                        |                                  |
| yo W wy                    | Camel grass                   | DNX          | Many dunes                | ŢJS           | Always            |                        |                                  |
| × * *                      | Vegetation                    | DNT          | Small dune<br>"dunette"   | NBX           | Many              |                        |                                  |
|                            | Slope                         | L1 L2 L3     | Dunes difficulty<br>level | IMP           | Imperative        |                        |                                  |

\* In red in the diagram box and black in the description box \* En rouge dans la case diagramme et en noir dans la case description